# Roblox

Roblox is a massively multiplayer online and game creation system platform that allows users to design their own games and play a wide variety of different types of games created by other users. The platform hosts social network games constructed of Lego-like virtual blocks.



| Item | Descriptions | Last Update |
|---|---|---|
| Initial release date | 2005 | |
| Top Managements | David Baszucki (Founder + CEO)<br><br>Craig Donato (CBO)<br><br>Mike Guthrie (CFO)<br><br>Chris Misner (President, International)<br><br>Adam MIller (VP of Engineering, Technology)<br><br>Julian Walshaw-Vaughan (VP of Engineering, Developer)<br><br>Dan Williams (VP of Corporate + Production Engineering)<br><br>Grace Francisco (VP of Developer Relations)<br><br>Remy Malan (VP of Care & Safety + Chief Privacy Officer)<br><br>Christina Wootton (VP of Brand Partnerships)<br><br>Matt Kaufman (VP of Product + Product Operations)<br><br>Scott Rubin (SVP of Business Development)<br><br>Hans Gunawan (VP of Finance)<br><br>Enrico D'Angelo (VP of Product, Developer Platform) | 07 Feb 2019 |
| Platforms | Android, Microsoft Windows, iOS, macOS, Xbox One, Macintosh operating systems, Fire OS | |
| Genres | Game creation system, Massively multiplayer online game | |
| Awards and recognition | Roblox has received the following accolades:<br><br>• Inc. 5000 List of America's Fastest-Growing Private Companies (2016, 2017)<br>• San Mateo County Economic Development Association (SAMCEDA) Award of Excellence (2017)<br>• San Francisco Business Times' Tech & Innovation Award – Gaming/eSports (2017) | |
| Web Sites | http://roblox.com<br><br>https://corp.roblox.com/careers/ | |